

AD3D EDGE

ADVANCED PROGRAM IN 3D ANIMATION

AD3D Edge is a career course which encompasses contemporary industry relevant topics of 3D Animation. Covering pre-production, production as well as post-production, from storyboarding and 3D Design to complete character development, this course is designed to transform you into a full-fledged 3D Artist, faster.

DURATION – 576 Hrs

CAREER OPTIONS

- Modeling Artist
- Lighting Artist
- Render Artist
- Character Animator
- Layout Artist
- Digital Sculptor
- Rigging Artist
- FX Artist
- Rotoscopy & Clean-up Artist
- Match Moving Artist
- Video Editor
- Motion Graphics Artist
- Composer

COURSE CONTENT

- Pre-Production
- Storyboarding
- Cinematography
- Stop-Motion
- Digital Design
- Sound Editing
- 3D Design and Modeling
- Digital Sculpting
- Look Development
- Lighting and Rendering
- Fluid, Hair & Cloth FX
- Character Setup & Skinning
- Character Animation
- Visual Effects
- Composition
- 3D Tracking & Match Moving

ELECTIVE SPECIALIZATION OPTIONS (any one specialization)

MODELING AND TEXTURING

Course content

- Art and Technical Aesthetics
- Inorganic Modeling
- Stylized Character
- Low Poly Character for games
- Digital Sculpting with Zbrush
- Realistic Character

LIGHTING & SHADING

Course content

- Fundamental of Lighting Design & Color Theory
- CG Lighting & Use of Shaders.
- Lighting Environments and Architecture
- Mental Ray Shaders
- Production Tip's N Tricks

ANIMATION

Course content

- Animation Foundation
- Character Animation & Body Dynamics
- Basic Performance Animation
- Advanced Performance Animation

SOFTWARES COVERED

- Adobe Photoshop™
- Adobe After Effects™
- Adobe Premiere™
- Adobe Audition™
- Autodesk 3ds Max™
- Autodesk Maya™
- Autodesk Mudbox™
- Eyeon Fusion™
- Autodesk Matchmover™

MAAC®

MAYA ACADEMY OF ADVANCED CINEMATICS

